
Jareth, Goblin King
Muxus, Goblin Grandee
Legendary Creature — Goblin Noble
When Jareth enters, reveal the top six cards of your library. Put all Goblin creature cards with mana value 5 or less from among them onto the battlefield and the rest on the bottom of your library in a random order.
Whenever Jareth attacks, he gets +1/+1 until end of turn for each other Goblin you control.
4/4
M 2833
SLD • EN
Rebecca Guay
Henson/LE
™ & © 2026 Wizards of the Coast


Jareth, Goblin King
Muxus, Goblin Grandee
Legendary Creature — Goblin Noble
When Jareth enters, reveal the top six cards of your library. Put all Goblin creature cards with mana value 5 or less from among them onto the battlefield and the rest on the bottom of your library in a random order.
Whenever Jareth attacks, he gets +1/+1 until end of turn for each other Goblin you control.
4/4
M 2833
SLD • EN
Rebecca Guay
Henson/LE
™ & © 2026 Wizards of the Coast


Jareth, Goblin King
Muxus, Goblin Grandee
Legendary Creature — Goblin Noble
When Jareth enters, reveal the top six cards of your library. Put all Goblin creature cards with mana value 5 or less from among them onto the battlefield and the rest on the bottom of your library in a random order.
Whenever Jareth attacks, he gets +1/+1 until end of turn for each other Goblin you control.
4/4
M 2833
SLD • EN
Rebecca Guay
Henson/LE
™ & © 2026 Wizards of the Coast


Jareth, Goblin King
Muxus, Goblin Grandee
Legendary Creature — Goblin Noble
When Jareth enters, reveal the top six cards of your library. Put all Goblin creature cards with mana value 5 or less from among them onto the battlefield and the rest on the bottom of your library in a random order.
Whenever Jareth attacks, he gets +1/+1 until end of turn for each other Goblin you control.
4/4
M 2833
SLD • EN
Rebecca Guay
Henson/LE
™ & © 2026 Wizards of the Coast