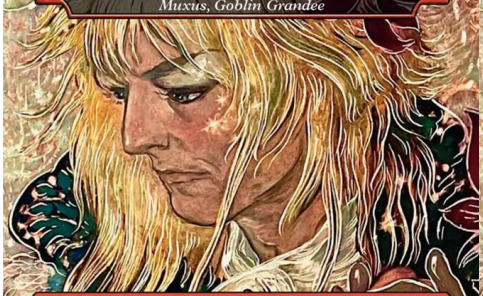
Jareth, Goblin King {4}{R}{G}

Muxus, Goblin Grandee



Legendary Creature — Goblin Noble

When Jareth enters, reveal the top six cards of your library. Put all Goblin creature cards with mana value 5 or less from among them onto the battlefield and the rest on the bottom of your library in a random order.

Whenever Jareth attacks, he gets +1/+1 until end of turn for each other Goblin you control.

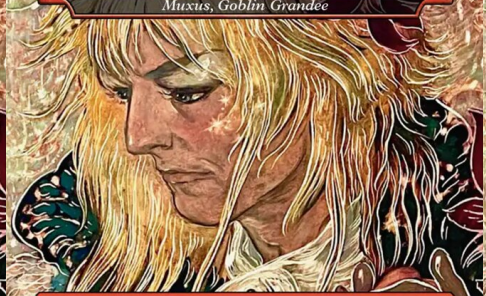
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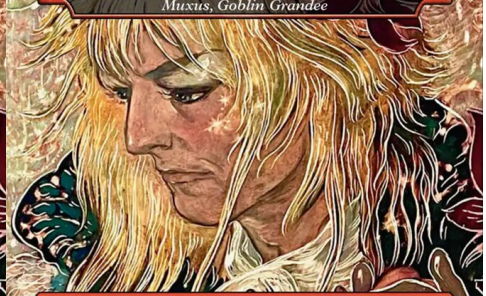
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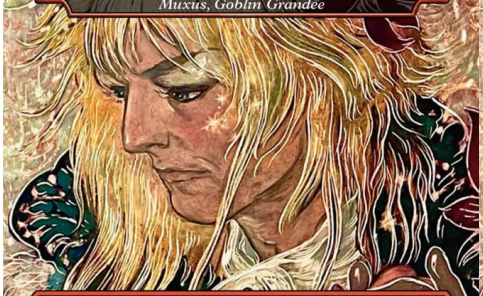
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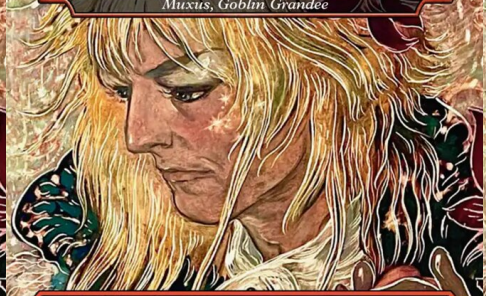
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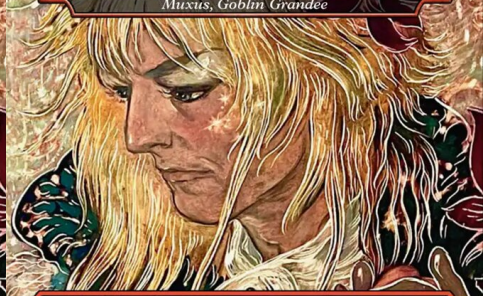
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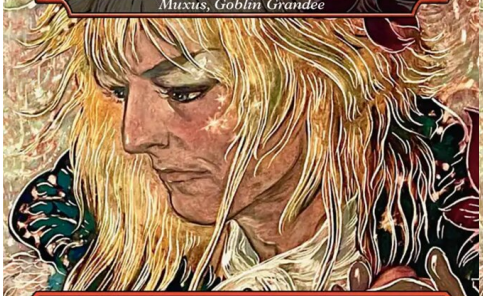
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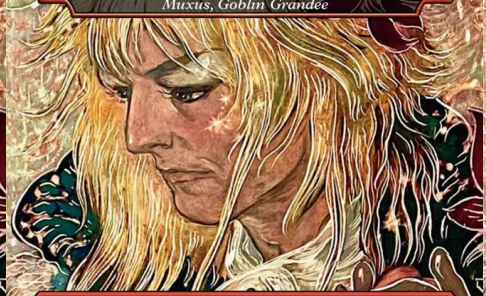
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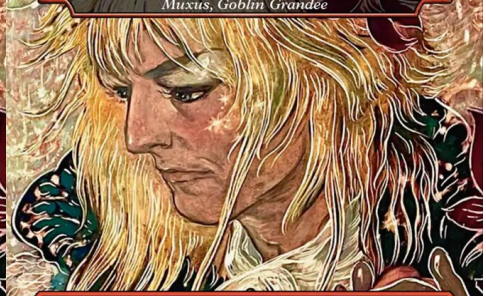
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