

Lightfoot Rogue

1



Creature — Halfling Rogue



*Sneak Attack* — Whenever Lightfoot Rogue attacks, roll a d20.

1–9 | Lightfoot Rogue gains deathtouch until end of turn.

10–19 | It gets +1/+0 and gains deathtouch until end of turn.

20 | It gets +3/+0 and gains first strike and deathtouch until end of turn.

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