## Reconnaissance Mission



Enchantment

Whenever a creature you control deals combat damage to a player, you may draw a card.

Cycling 2 (2, Discard this card: Draw a card.)

*"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"*
*—Black Widow, Natasha Romanoff*

U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

## Reconnaissance Mission



Enchantment

Whenever a creature you control deals combat damage to a player, you may draw a card.

Cycling 2 (2, Discard this card: Draw a card.)

*"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"*
*—Black Widow, Natasha Romanoff*

U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

## Reconnaissance Mission



Enchantment

Whenever a creature you control deals combat damage to a player, you may draw a card.

Cycling 2 (2, Discard this card: Draw a card.)

*"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"*
*—Black Widow, Natasha Romanoff*

U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

## Reconnaissance Mission



Enchantment

Whenever a creature you control deals combat damage to a player, you may draw a card.

Cycling 2 (2, Discard this card: Draw a card.)

*"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"*
*—Black Widow, Natasha Romanoff*

U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast

Reconnaissance Mission
Enchantment
Whenever a creature you control deals combat damage to a player, you may draw a card.
Cycling 2 (2, Discard this card: Draw a card.)
"This was supposed to be a stealth mission. I can't take you noisy boys anywhere!"
—Black Widow, Natasha Romanoff
U 0153
MSC • EN ✒ Berto Martinez
© MARVEL
™ & © 2026 Wizards of the Coast