Provisions Merchant {2}{G}{G}



Creature — Beast Peasant

When Provisions Merchant enters the battlefield, create a Food token. *(It's an artifact with "{2}, {T}, Sacrifice this artifact: You gain 3 life.")*

Whenever Provisions Merchant attacks, you may sacrifice a Food. If you do, attacking creatures get +1/+1 and gain trample until end of turn.

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