Ob Nixilis, the Ascended

5



Legendary Creature — Angel

Flying

When Ob Nixilis enters, destroy all tapped creatures your opponents control. You gain 1 life for each creature destroyed this way.

At the beginning of each end step, if you gained life this turn, create a 4/4 white Angel creature token with flying.

4/4

R 0005
FRC • EN Caroline Gariba

™ & © 2026 Wizards of the Coast

Ob Nixilis, the Ascended

5



Legendary Creature — Angel

Flying

When Ob Nixilis enters, destroy all tapped creatures your opponents control. You gain 1 life for each creature destroyed this way.

At the beginning of each end step, if you gained life this turn, create a 4/4 white Angel creature token with flying.

4/4

R 0005
FRC • EN Caroline Gariba

™ & © 2026 Wizards of the Coast

Ob Nixilis, the Ascended

5



Legendary Creature — Angel

Flying

When Ob Nixilis enters, destroy all tapped creatures your opponents control. You gain 1 life for each creature destroyed this way.

At the beginning of each end step, if you gained life this turn, create a 4/4 white Angel creature token with flying.

4/4

R 0005
FRC • EN Caroline Gariba

™ & © 2026 Wizards of the Coast

Ob Nixilis, the Ascended

5



Legendary Creature — Angel

Flying

When Ob Nixilis enters, destroy all tapped creatures your opponents control. You gain 1 life for each creature destroyed this way.

At the beginning of each end step, if you gained life this turn, create a 4/4 white Angel creature token with flying.

4/4

R 0005
FRC • EN Caroline Gariba

™ & © 2026 Wizards of the Coast