Mosswort Bridge



Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge

Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge

Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge



Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge

Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge



Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge

Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge

Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge



Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge

Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge

Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge



Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge

Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge



Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge

Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge

Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge



Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge

Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge

Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge



Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge

Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge



Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge

Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge

Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge



Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge

Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge

Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge



Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge

Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge



Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge

Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast

Mosswort Bridge

Land

Hideaway 4 *(When this land enters the battlefield, look at the top four cards of your library, exile one face down, then put the rest on the bottom in a random order.)*

Mosswort Bridge enters the battlefield tapped.

{T}: Add {G}.

{G}, {T}: You may play the exiled card without paying its mana cost if creatures you control have total power 10 or greater.

R 0415
MOC • EN ✍ Jeremy Jarvis
™ & © 2023 Wizards of the Coast