Ranger Class

1

(Gain the next level as a sorcery to add its ability.)

When Ranger Class enters the battlefield, create a 2/2 green Wolf creature token.

1: **Level 2**

Whenever you attack, put a +1/+1 counter on target attacking creature.

3: **Level 3**

You may look at the top card of your library any time.

You may cast creature spells from the top of your library.

Enchantment — Class

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