Cryptic Pursuit



Enchantment

Whenever you cast an instant or sorcery spell from your hand, manifest the top card of your library. *(Put that card onto the battlefield face down as a 2/2 creature. Turn it face up any time for its mana cost if it's a creature card.)*

Whenever a face-down creature you control dies, exile it if it's an instant or sorcery card. You may cast that card until the end of your next turn.

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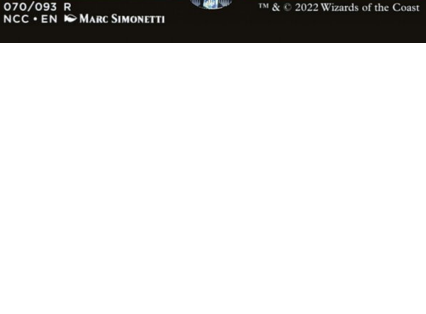
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