## Squirrel Squatters



**Creature — Squirrel**

When Squirrel Squatters enters the battlefield, open an Attraction. *(Put the top card of your Attraction deck onto the battlefield.)*

Whenever Squirrel Squatters attacks, create a 1/1 green Squirrel creature token that's tapped and attacking for each Attraction you've visited this turn.

*Such plush accommodations.*

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