Silverback Elder



Creature — Ape Shaman

Whenever you cast a creature spell, choose one —
- Destroy target artifact or enchantment.
- Look at the top five cards of your library. You may put a land card from among them onto the battlefield tapped. Put the rest on the bottom of your library in a random order.
- You gain 4 life.

5/7

177/281 M
DMU • EN ✒ Alexander Mokhov
™ & © 2022 Wizards of the Coast

Silverback Elder
Creature — Ape Shaman
Whenever you cast a creature spell, choose one —
- Destroy target artifact or enchantment.
- Look at the top five cards of your library. You may put a land card from among them onto the battlefield tapped. Put the rest on the bottom of your library in a random order.
- You gain 4 life.

5/7
177/281 M
DMU • EN ✒ Alexander Mokhov
™ & © 2022 Wizards of the Coast

Silverback Elder
Creature — Ape Shaman
Whenever you cast a creature spell, choose one —
- Destroy target artifact or enchantment.
- Look at the top five cards of your library. You may put a land card from among them onto the battlefield tapped. Put the rest on the bottom of your library in a random order.
- You gain 4 life.

5/7
177/281 M
DMU • EN ✒ Alexander Mokhov
™ & © 2022 Wizards of the Coast

Silverback Elder
Creature — Ape Shaman
Whenever you cast a creature spell, choose one —
- Destroy target artifact or enchantment.
- Look at the top five cards of your library. You may put a land card from among them onto the battlefield tapped. Put the rest on the bottom of your library in a random order.
- You gain 4 life.

5/7
177/281 M
DMU • EN ✒ Alexander Mokhov
™ & © 2022 Wizards of the Coast

Silverback Elder
Creature — Ape Shaman
Whenever you cast a creature spell, choose one —
- Destroy target artifact or enchantment.
- Look at the top five cards of your library. You may put a land card from among them onto the battlefield tapped. Put the rest on the bottom of your library in a random order.
- You gain 4 life.

5/7
177/281 M
DMU • EN ✒ Alexander Mokhov
™ & © 2022 Wizards of the Coast

Silverback Elder
Creature — Ape Shaman
Whenever you cast a creature spell, choose one —
- Destroy target artifact or enchantment.
- Look at the top five cards of your library. You may put a land card from among them onto the battlefield tapped. Put the rest on the bottom of your library in a random order.
- You gain 4 life.

5/7
177/281 M
DMU • EN ✒ Alexander Mokhov
™ & © 2022 Wizards of the Coast

Silverback Elder
Creature — Ape Shaman
Whenever you cast a creature spell, choose one —
- Destroy target artifact or enchantment.
- Look at the top five cards of your library. You may put a land card from among them onto the battlefield tapped. Put the rest on the bottom of your library in a random order.
- You gain 4 life.

5/7
177/281 M
DMU • EN ✒ Alexander Mokhov
™ & © 2022 Wizards of the Coast

Silverback Elder
Creature — Ape Shaman
Whenever you cast a creature spell, choose one —
- Destroy target artifact or enchantment.
- Look at the top five cards of your library. You may put a land card from among them onto the battlefield tapped. Put the rest on the bottom of your library in a random order.
- You gain 4 life.

5/7
177/281 M
DMU • EN ✒ Alexander Mokhov
™ & © 2022 Wizards of the Coast

Silverback Elder
Creature — Ape Shaman
Whenever you cast a creature spell, choose one —
- Destroy target artifact or enchantment.
- Look at the top five cards of your library. You may put a land card from among them onto the battlefield tapped. Put the rest on the bottom of your library in a random order.
- You gain 4 life.

5/7
177/281 M
DMU • EN ✒ Alexander Mokhov
™ & © 2022 Wizards of the Coast

Silverback Elder
Creature — Ape Shaman
Whenever you cast a creature spell, choose one —
- Destroy target artifact or enchantment.
- Look at the top five cards of your library. You may put a land card from among them onto the battlefield tapped. Put the rest on the bottom of your library in a random order.
- You gain 4 life.

5/7
177/281 M
DMU • EN ✒ Alexander Mokhov
™ & © 2022 Wizards of the Coast