Faith Unbroken



Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken



Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken



Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken



Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast

Faith Unbroken

Enchantment — Aura

Enchant creature you control
When Faith Unbroken enters the battlefield, exile target creature an opponent controls until Faith Unbroken leaves the battlefield.
Enchanted creature gets +2/+2.

373 U
CMR • EN Kev Walker
™ & © 2020 Wizards of the Coast