Make Mischief 2R



Sorcery

Make Mischief deals 1 damage to target creature or player. Put a 1/1 red Devil creature token onto the battlefield. It has "When this creature dies, it deals 1 damage to target creature or player."

A tidy desk is as good as an invitation.

135/205 C
EMN • EN
Ben Maier

™ & © 2016 Wizards of the Coast

Make Mischief 2R

Sorcery

Make Mischief deals 1 damage to target creature or player. Put a 1/1 red Devil creature token onto the battlefield. It has "When this creature dies, it deals 1 damage to target creature or player."

A tidy desk is as good as an invitation.

135/205 C
EMN • EN
Ben Maier

™ & © 2016 Wizards of the Coast

Make Mischief 2R

Sorcery

Make Mischief deals 1 damage to target creature or player. Put a 1/1 red Devil creature token onto the battlefield. It has "When this creature dies, it deals 1 damage to target creature or player."

A tidy desk is as good as an invitation.

135/205 C
EMN • EN
Ben Maier

™ & © 2016 Wizards of the Coast

Make Mischief 2R

Sorcery

Make Mischief deals 1 damage to target creature or player. Put a 1/1 red Devil creature token onto the battlefield. It has "When this creature dies, it deals 1 damage to target creature or player."

A tidy desk is as good as an invitation.

135/205 C
EMN • EN
Ben Maier

™ & © 2016 Wizards of the Coast