Tax Collector {1}{W}



Creature — Human Advisor

When Tax Collector enters the battlefield, choose one —
- *Tax* — Until your next turn, spells your opponents cast cost {1} more to cast.
- *Arrest* — Detain target creature an opponent controls. *(Until your next turn, that creature can't attack or block and its activated abilities can't be activated.)*

2/2

U 0009
ACR • EN ✍ Miklós Ligeti

© Ubisoft
™ & © 2024 Wizards of the Coast

Tax Collector {1}{W}



Creature — Human Advisor

When Tax Collector enters the battlefield, choose one —
- *Tax* — Until your next turn, spells your opponents cast cost {1} more to cast.
- *Arrest* — Detain target creature an opponent controls. *(Until your next turn, that creature can't attack or block and its activated abilities can't be activated.)*

2/2

U 0009
ACR • EN ✍ Miklós Ligeti

© Ubisoft
™ & © 2024 Wizards of the Coast

Tax Collector {1}{W}



Creature — Human Advisor

When Tax Collector enters the battlefield, choose one —
- *Tax* — Until your next turn, spells your opponents cast cost {1} more to cast.
- *Arrest* — Detain target creature an opponent controls. *(Until your next turn, that creature can't attack or block and its activated abilities can't be activated.)*

2/2

U 0009
ACR • EN ✍ Miklós Ligeti

© Ubisoft
™ & © 2024 Wizards of the Coast

Tax Collector {1}{W}



Creature — Human Advisor

When Tax Collector enters the battlefield, choose one —
- *Tax* — Until your next turn, spells your opponents cast cost {1} more to cast.
- *Arrest* — Detain target creature an opponent controls. *(Until your next turn, that creature can't attack or block and its activated abilities can't be activated.)*

2/2

U 0009
ACR • EN ✍ Miklós Ligeti

© Ubisoft
™ & © 2024 Wizards of the Coast