Go for Blood {1}{R}



Sorcery

Target creature you control fights target creature you don't control. *(Each deals damage equal to its power to the other.)*

Cycling {1} *({1}, Discard this card: Draw a card.)*

Lukka's bond provided not only friendship, but also the most powerful weapon in his arsenal.

540
J22 • EN C
Chris Rallis
™ & © 2022 Wizards of the Coast

Go for Blood {1}{R}
Sorcery
Target creature you control fights target creature you don't control. *(Each deals damage equal to its power to the other.)*
Cycling {1} *({1}, Discard this card: Draw a card.)*
Lukka's bond provided not only friendship, but also the most powerful weapon in his arsenal.
540 J22 • EN C Chris Rallis ™ & © 2022 Wizards of the Coast

Go for Blood {1}{R}
Sorcery
Target creature you control fights target creature you don't control. *(Each deals damage equal to its power to the other.)*
Cycling {1} *({1}, Discard this card: Draw a card.)*
Lukka's bond provided not only friendship, but also the most powerful weapon in his arsenal.
540 J22 • EN C Chris Rallis ™ & © 2022 Wizards of the Coast

Go for Blood {1}{R}
Sorcery
Target creature you control fights target creature you don't control. *(Each deals damage equal to its power to the other.)*
Cycling {1} *({1}, Discard this card: Draw a card.)*
Lukka's bond provided not only friendship, but also the most powerful weapon in his arsenal.
540 J22 • EN C Chris Rallis ™ & © 2022 Wizards of the Coast

Go for Blood {1}{R}
Sorcery
Target creature you control fights target creature you don't control. *(Each deals damage equal to its power to the other.)*
Cycling {1} *({1}, Discard this card: Draw a card.)*
Lukka's bond provided not only friendship, but also the most powerful weapon in his arsenal.
540 J22 • EN C Chris Rallis ™ & © 2022 Wizards of the Coast

Go for Blood {1}{R}
Sorcery
Target creature you control fights target creature you don't control. *(Each deals damage equal to its power to the other.)*
Cycling {1} *({1}, Discard this card: Draw a card.)*
Lukka's bond provided not only friendship, but also the most powerful weapon in his arsenal.
540 J22 • EN C Chris Rallis ™ & © 2022 Wizards of the Coast

Go for Blood {1}{R}
Sorcery
Target creature you control fights target creature you don't control. *(Each deals damage equal to its power to the other.)*
Cycling {1} *({1}, Discard this card: Draw a card.)*
Lukka's bond provided not only friendship, but also the most powerful weapon in his arsenal.
540 J22 • EN C Chris Rallis ™ & © 2022 Wizards of the Coast

Go for Blood {1}{R}
Sorcery
Target creature you control fights target creature you don't control. *(Each deals damage equal to its power to the other.)*
Cycling {1} *({1}, Discard this card: Draw a card.)*
Lukka's bond provided not only friendship, but also the most powerful weapon in his arsenal.
540 J22 • EN C Chris Rallis ™ & © 2022 Wizards of the Coast

Go for Blood {1}{R}
Sorcery
Target creature you control fights target creature you don't control. *(Each deals damage equal to its power to the other.)*
Cycling {1} *({1}, Discard this card: Draw a card.)*
Lukka's bond provided not only friendship, but also the most powerful weapon in his arsenal.
540 J22 • EN C Chris Rallis ™ & © 2022 Wizards of the Coast