Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast

Candlelit Cavalry {4}{G}



Creature — Human Knight

Coven — At the beginning of combat on your turn, if you control three or more creatures with different powers, Candlelit Cavalry gains trample until end of turn.

"On this night, the dark will fear us."

5/5

175/277 C
MID • EN Viko Menezes

™ & © 2021 Wizards of the Coast