Wall of Souls



Creature — Wall

Defender *(This creature can't attack.)*

Whenever Wall of Souls is dealt combat damage, it deals that much damage to target opponent.

"It is the nature of evil to turn you against yourself."
—Starke

0/4

123/269 U
TPR • EN ▶ John Matson

™ & © 2015 Wizards of the Coast

Wall of Souls



Creature — Wall

Defender *(This creature can't attack.)*

Whenever Wall of Souls is dealt combat damage, it deals that much damage to target opponent.

"It is the nature of evil to turn you against yourself."
—Starke

0/4

123/269 U
TPR • EN ▶ John Matson

™ & © 2015 Wizards of the Coast

Wall of Souls



Creature — Wall

Defender *(This creature can't attack.)*

Whenever Wall of Souls is dealt combat damage, it deals that much damage to target opponent.

"It is the nature of evil to turn you against yourself."
—Starke

0/4

123/269 U
TPR • EN ▶ John Matson

™ & © 2015 Wizards of the Coast

Wall of Souls



Creature — Wall

Defender *(This creature can't attack.)*

Whenever Wall of Souls is dealt combat damage, it deals that much damage to target opponent.

"It is the nature of evil to turn you against yourself."
—Starke

0/4

123/269 U
TPR • EN ▶ John Matson

™ & © 2015 Wizards of the Coast