

A hand in a white robe holds a glowing crystal ball. Inside the ball is a fiery, demonic face with sharp teeth. The background is dark and gothic, with pinkish-red energy wisps floating around.

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Palantír of Orthanc

3

Legendary Artifact

At the beginning of your end step, put an influence counter on Palantír of Orthanc and scry 2. Then target opponent may have you draw a card. If that player doesn't, you mill X cards, where X is the number of influence counters on Palantír of Orthanc, and that player loses life equal to the total mana value of those cards.

M 0045

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A hand holding a glowing, fiery orb (Palantír of Orthanc) with a small icon of a hand holding a card.

Palantír of Orthanc 3

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