Rhys, the Evermore

1 ✳



Legendary Creature — Elf Warrior

Flash

When Rhys enters, another target creature you control gains persist until end of turn. *(When it dies, if it had no -1/-1 counters on it, return it to the battlefield under its owner's control with a -1/-1 counter on it.)*

✳, ⟳: Remove any number of counters from target creature you control. Activate only as a sorcery.

2/2

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