Wheel of Fortune 2R



Sorcery

Each player discards his or her hand and draws seven cards.

John Matson

©1995–2010 Wizards of the Coast LLC

Wheel of Fortune 2R

Sorcery

Each player discards his or her hand and draws seven cards.

John Matson

©1995–2010 Wizards of the Coast LLC

Wheel of Fortune 2R

Sorcery

Each player discards his or her hand and draws seven cards.

John Matson

©1995–2010 Wizards of the Coast LLC

Wheel of Fortune 2R



Sorcery

Each player discards his or her hand and draws seven cards.

John Matson

©1995–2010 Wizards of the Coast LLC

Wheel of Fortune 2R

Sorcery

Each player discards his or her hand and draws seven cards.

John Matson

©1995–2010 Wizards of the Coast LLC

Wheel of Fortune 2R

Sorcery

Each player discards his or her hand and draws seven cards.

John Matson

©1995–2010 Wizards of the Coast LLC

Wheel of Fortune 2R



Sorcery

Each player discards his or her hand and draws seven cards.

John Matson

©1995–2010 Wizards of the Coast LLC

Wheel of Fortune 2R

Sorcery

Each player discards his or her hand and draws seven cards.

John Matson

©1995–2010 Wizards of the Coast LLC

Wheel of Fortune 2R

Sorcery

Each player discards his or her hand and draws seven cards.

John Matson

©1995–2010 Wizards of the Coast LLC