
GLAMDRING
2
Equipped creature has first strike and gets +1/+0 for each instant and sorcery card in your graveyard. Whenever equipped creature deals combat damage to a player, you may
LEGENDARY
ARTIFACT — EQUIPMENT
EQUIP 3
cast an instant or sorcery spell from your hand with mana value less than or equal to that damage without paying its mana cost.
M 0747
LTR • EN
Zeb Love
© MEE
™ & © 2023 Wizards of the Coast

GLAMDRING
2
Equipped creature has first strike and gets +1/+0 for each instant and sorcery card in your graveyard. Whenever equipped creature deals combat damage to a player, you may
LEGENDARY
ARTIFACT — EQUIPMENT
EQUIP 3
cast an instant or sorcery spell from your hand with mana value less than or equal to that damage without paying its mana cost.
M 0747
LTR • EN
Zeb Love
© MEE
™ & © 2023 Wizards of the Coast