## Lunar Convocation



Enchantment

At the beginning of your end step, if you gained life this turn, each opponent loses 1 life.

At the beginning of your end step, if you gained and lost life this turn, create a 1/1 black Bat creature token with flying.

1, Pay 2 life: Draw a card.

R 0223
BLB • EN
Pavel Kolomeyets

™ & © 2024 Wizards of the Coast


## Lunar Convocation

Enchantment

At the beginning of your end step, if you gained life this turn, each opponent loses 1 life.

At the beginning of your end step, if you gained and lost life this turn, create a 1/1 black Bat creature token with flying.

1, Pay 2 life: Draw a card.

R 0223
BLB • EN
Pavel Kolomeyets

™ & © 2024 Wizards of the Coast



## Lunar Convocation

Enchantment

At the beginning of your end step, if you gained life this turn, each opponent loses 1 life.

At the beginning of your end step, if you gained and lost life this turn, create a 1/1 black Bat creature token with flying.

1, Pay 2 life: Draw a card.

R 0223
BLB • EN
Pavel Kolomeyets

™ & © 2024 Wizards of the Coast



## Lunar Convocation

Enchantment

At the beginning of your end step, if you gained life this turn, each opponent loses 1 life.

At the beginning of your end step, if you gained and lost life this turn, create a 1/1 black Bat creature token with flying.

1, Pay 2 life: Draw a card.

R 0223
BLB • EN
Pavel Kolomeyets

™ & © 2024 Wizards of the Coast