Outland Liberator {1}{G}



Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}



Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}



Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}



Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast

Outland Liberator {1}{G}

Creature — Human Werewolf

{1}, Sacrifice Outland Liberator: Destroy target artifact or enchantment.

Daybound *(If a player casts no spells during their own turn, it becomes night next turn.)*

"Just hold still. I'll help you."

2/2

190 U
DBL • EN
Randy Vargas

™ & © 2022 Wizards of the Coast