The Black Arrow {3}



Legendary Artifact — Equipment

Flash

When The Black Arrow enters, it deals 1 damage to any target. If a Dragon is dealt damage this way, destroy it.

Equipped creature gets +1/+1 and has reach.

Equip {1} (*{1}: Attach to target creature you control. Equip only as a sorcery.*)

U 0171
HOB • EN ✒ Kevin Sidharta
©MEE
™ & © 2026 Wizards of the Coast

The Black Arrow {3}

Legendary Artifact — Equipment

Flash

When The Black Arrow enters, it deals 1 damage to any target. If a Dragon is dealt damage this way, destroy it.

Equipped creature gets +1/+1 and has reach.

Equip {1} (*{1}: Attach to target creature you control. Equip only as a sorcery.*)

U 0171
HOB • EN ✒ Kevin Sidharta
©MEE
™ & © 2026 Wizards of the Coast

The Black Arrow {3}

Legendary Artifact — Equipment

Flash

When The Black Arrow enters, it deals 1 damage to any target. If a Dragon is dealt damage this way, destroy it.

Equipped creature gets +1/+1 and has reach.

Equip {1} (*{1}: Attach to target creature you control. Equip only as a sorcery.*)

U 0171
HOB • EN ✒ Kevin Sidharta
©MEE
™ & © 2026 Wizards of the Coast

The Black Arrow {3}



Legendary Artifact — Equipment

Flash

When The Black Arrow enters, it deals 1 damage to any target. If a Dragon is dealt damage this way, destroy it.

Equipped creature gets +1/+1 and has reach.

Equip {1} (*{1}: Attach to target creature you control. Equip only as a sorcery.*)

U 0171
HOB • EN ✒ Kevin Sidharta
©MEE
™ & © 2026 Wizards of the Coast

The Black Arrow {3}

Legendary Artifact — Equipment

Flash

When The Black Arrow enters, it deals 1 damage to any target. If a Dragon is dealt damage this way, destroy it.

Equipped creature gets +1/+1 and has reach.

Equip {1} (*{1}: Attach to target creature you control. Equip only as a sorcery.*)

U 0171
HOB • EN ✒ Kevin Sidharta
©MEE
™ & © 2026 Wizards of the Coast

The Black Arrow {3}

Legendary Artifact — Equipment

Flash

When The Black Arrow enters, it deals 1 damage to any target. If a Dragon is dealt damage this way, destroy it.

Equipped creature gets +1/+1 and has reach.

Equip {1} (*{1}: Attach to target creature you control. Equip only as a sorcery.*)

U 0171
HOB • EN ✒ Kevin Sidharta
©MEE
™ & © 2026 Wizards of the Coast

The Black Arrow {3}



Legendary Artifact — Equipment

Flash

When The Black Arrow enters, it deals 1 damage to any target. If a Dragon is dealt damage this way, destroy it.

Equipped creature gets +1/+1 and has reach.

Equip {1} (*{1}: Attach to target creature you control. Equip only as a sorcery.*)

U 0171
HOB • EN ✒ Kevin Sidharta
©MEE
™ & © 2026 Wizards of the Coast

The Black Arrow {3}

Legendary Artifact — Equipment

Flash

When The Black Arrow enters, it deals 1 damage to any target. If a Dragon is dealt damage this way, destroy it.

Equipped creature gets +1/+1 and has reach.

Equip {1} (*{1}: Attach to target creature you control. Equip only as a sorcery.*)

U 0171
HOB • EN ✒ Kevin Sidharta
©MEE
™ & © 2026 Wizards of the Coast

The Black Arrow {3}

Legendary Artifact — Equipment

Flash

When The Black Arrow enters, it deals 1 damage to any target. If a Dragon is dealt damage this way, destroy it.

Equipped creature gets +1/+1 and has reach.

Equip {1} (*{1}: Attach to target creature you control. Equip only as a sorcery.*)

U 0171
HOB • EN ✒ Kevin Sidharta
©MEE
™ & © 2026 Wizards of the Coast