Together as One 6



Sorcery

Converge — Target player draws X cards, Together as One deals X damage to any target, and you gain X life, where X is the number of colors of mana spent to cast this spell.

By himself, Lluwen couldn't have hoped to calm the Dawning Archaic—but any time it really mattered, he was never alone.

R 0004 Story Spotlight
SOS • EN ▶ Néstor Ossandón Leal
mtgstory.com
™ & © 2026 Wizards of the Coast

Together as One 6

Sorcery

Converge — Target player draws X cards, Together as One deals X damage to any target, and you gain X life, where X is the number of colors of mana spent to cast this spell.

By himself, Lluwen couldn't have hoped to calm the Dawning Archaic—but any time it really mattered, he was never alone.

R 0004 Story Spotlight
SOS • EN ▶ Néstor Ossandón Leal
mtgstory.com
™ & © 2026 Wizards of the Coast

Together as One 6

Sorcery

Converge — Target player draws X cards, Together as One deals X damage to any target, and you gain X life, where X is the number of colors of mana spent to cast this spell.

By himself, Lluwen couldn't have hoped to calm the Dawning Archaic—but any time it really mattered, he was never alone.

R 0004 Story Spotlight
SOS • EN ▶ Néstor Ossandón Leal
mtgstory.com
™ & © 2026 Wizards of the Coast

Together as One 6

Sorcery

Converge — Target player draws X cards, Together as One deals X damage to any target, and you gain X life, where X is the number of colors of mana spent to cast this spell.

By himself, Lluwen couldn't have hoped to calm the Dawning Archaic—but any time it really mattered, he was never alone.

R 0004 Story Spotlight
SOS • EN ▶ Néstor Ossandón Leal
mtgstory.com
™ & © 2026 Wizards of the Coast

Together as One 6

Sorcery

Converge — Target player draws X cards, Together as One deals X damage to any target, and you gain X life, where X is the number of colors of mana spent to cast this spell.

By himself, Lluwen couldn't have hoped to calm the Dawning Archaic—but any time it really mattered, he was never alone.

R 0004 Story Spotlight
SOS • EN ▶ Néstor Ossandón Leal
mtgstory.com
™ & © 2026 Wizards of the Coast

Together as One 6

Sorcery

Converge — Target player draws X cards, Together as One deals X damage to any target, and you gain X life, where X is the number of colors of mana spent to cast this spell.

By himself, Lluwen couldn't have hoped to calm the Dawning Archaic—but any time it really mattered, he was never alone.

R 0004 Story Spotlight
SOS • EN ▶ Néstor Ossandón Leal
mtgstory.com
™ & © 2026 Wizards of the Coast

Together as One 6

Sorcery

Converge — Target player draws X cards, Together as One deals X damage to any target, and you gain X life, where X is the number of colors of mana spent to cast this spell.

By himself, Lluwen couldn't have hoped to calm the Dawning Archaic—but any time it really mattered, he was never alone.

R 0004 Story Spotlight
SOS • EN ▶ Néstor Ossandón Leal
mtgstory.com
™ & © 2026 Wizards of the Coast

Together as One 6

Sorcery

Converge — Target player draws X cards, Together as One deals X damage to any target, and you gain X life, where X is the number of colors of mana spent to cast this spell.

By himself, Lluwen couldn't have hoped to calm the Dawning Archaic—but any time it really mattered, he was never alone.

R 0004 Story Spotlight
SOS • EN ▶ Néstor Ossandón Leal
mtgstory.com
™ & © 2026 Wizards of the Coast

Together as One 6

Sorcery

Converge — Target player draws X cards, Together as One deals X damage to any target, and you gain X life, where X is the number of colors of mana spent to cast this spell.

By himself, Lluwen couldn't have hoped to calm the Dawning Archaic—but any time it really mattered, he was never alone.

R 0004 Story Spotlight
SOS • EN ▶ Néstor Ossandón Leal
mtgstory.com
™ & © 2026 Wizards of the Coast