Fractured Identity



Sorcery

Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.

"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald

R 0236
WHO • EN
Anna Pavleeva

© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity



Sorcery

Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.

"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald

R 0236
WHO • EN
Anna Pavleeva

© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity



Sorcery

Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.

"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald

R 0236
WHO • EN
Anna Pavleeva

© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity



Sorcery

Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.

"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald

R 0236
WHO • EN
Anna Pavleeva

© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast

Fractured Identity
Sorcery
Exile target nonland permanent. Each player other than its controller creates a token that's a copy of it.
"It's like I'm breaking into a million pieces and there's only one thing I remember. I have to save the Doctor."
—Clara Oswald
R 0236
WHO • EN
Anna Pavleeva
© BBC
™ & © 2023 Wizards of the Coast