Copy Enchantment



Enchantment

As Copy Enchantment comes into play, you may choose an enchantment in play. If you do, Copy Enchantment comes into play as a copy of that enchantment.

Simic mages create redundant backups of their experiments to reduce the consequences of catastrophe.

Joel Thomas

™ & © 1993–2005 Wizards of the Coast, Inc. 42/306

Copy Enchantment

Enchantment

As Copy Enchantment comes into play, you may choose an enchantment in play. If you do, Copy Enchantment comes into play as a copy of that enchantment.

Simic mages create redundant backups of their experiments to reduce the consequences of catastrophe.

Joel Thomas

™ & © 1993–2005 Wizards of the Coast, Inc. 42/306

Copy Enchantment

Enchantment

As Copy Enchantment comes into play, you may choose an enchantment in play. If you do, Copy Enchantment comes into play as a copy of that enchantment.

Simic mages create redundant backups of their experiments to reduce the consequences of catastrophe.

Joel Thomas

™ & © 1993–2005 Wizards of the Coast, Inc. 42/306

Copy Enchantment

Enchantment

As Copy Enchantment comes into play, you may choose an enchantment in play. If you do, Copy Enchantment comes into play as a copy of that enchantment.

Simic mages create redundant backups of their experiments to reduce the consequences of catastrophe.

Joel Thomas

™ & © 1993–2005 Wizards of the Coast, Inc. 42/306

Copy Enchantment

Enchantment

As Copy Enchantment comes into play, you may choose an enchantment in play. If you do, Copy Enchantment comes into play as a copy of that enchantment.

Simic mages create redundant backups of their experiments to reduce the consequences of catastrophe.

Joel Thomas

™ & © 1993–2005 Wizards of the Coast, Inc. 42/306

Copy Enchantment

Enchantment

As Copy Enchantment comes into play, you may choose an enchantment in play. If you do, Copy Enchantment comes into play as a copy of that enchantment.

Simic mages create redundant backups of their experiments to reduce the consequences of catastrophe.

Joel Thomas

™ & © 1993–2005 Wizards of the Coast, Inc. 42/306

Copy Enchantment

Enchantment

As Copy Enchantment comes into play, you may choose an enchantment in play. If you do, Copy Enchantment comes into play as a copy of that enchantment.

Simic mages create redundant backups of their experiments to reduce the consequences of catastrophe.

Joel Thomas

™ & © 1993–2005 Wizards of the Coast, Inc. 42/306

Copy Enchantment

Enchantment

As Copy Enchantment comes into play, you may choose an enchantment in play. If you do, Copy Enchantment comes into play as a copy of that enchantment.

Simic mages create redundant backups of their experiments to reduce the consequences of catastrophe.

Joel Thomas

™ & © 1993–2005 Wizards of the Coast, Inc. 42/306

Copy Enchantment

Enchantment

As Copy Enchantment comes into play, you may choose an enchantment in play. If you do, Copy Enchantment comes into play as a copy of that enchantment.

Simic mages create redundant backups of their experiments to reduce the consequences of catastrophe.

Joel Thomas

™ & © 1993–2005 Wizards of the Coast, Inc. 42/306

Copy Enchantment

Enchantment

As Copy Enchantment comes into play, you may choose an enchantment in play. If you do, Copy Enchantment comes into play as a copy of that enchantment.

Simic mages create redundant backups of their experiments to reduce the consequences of catastrophe.

Joel Thomas

™ & © 1993–2005 Wizards of the Coast, Inc. 42/306