Stasis Snare 1



Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1



Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1



Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1



Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak

Stasis Snare 1

Enchantment

Flash *(You may cast this spell any time you could cast an instant.)*

When Stasis Snare enters the battlefield, exile target creature an opponent controls until Stasis Snare leaves the battlefield. *(That creature returns under its owner's control.)*

0050 / 1158 P BFZ Champs Q
PRM • EN Slawomir Maniak