Heralds of Tzeentch 4{B}



Creature — Demon

Flying

Cascade *(When you cast this spell, exile cards from the top of your library until you exile a nonland card that costs less. You may cast it without paying its mana cost. Put the exiled cards on the bottom of your library in a random order.)*

3/3

023/168 U
40K EN GAMES WORKSHOP © GW
™ & © 2022 Wizards of the Coast

Heralds of Tzeentch 4{B}

Creature — Demon

Flying

Cascade *(When you cast this spell, exile cards from the top of your library until you exile a nonland card that costs less. You may cast it without paying its mana cost. Put the exiled cards on the bottom of your library in a random order.)*

3/3

023/168 U
40K EN GAMES WORKSHOP © GW
™ & © 2022 Wizards of the Coast

Heralds of Tzeentch 4{B}

Creature — Demon

Flying

Cascade *(When you cast this spell, exile cards from the top of your library until you exile a nonland card that costs less. You may cast it without paying its mana cost. Put the exiled cards on the bottom of your library in a random order.)*

3/3

023/168 U
40K EN GAMES WORKSHOP © GW
™ & © 2022 Wizards of the Coast

Heralds of Tzeentch 4{B}



Creature — Demon

Flying

Cascade *(When you cast this spell, exile cards from the top of your library until you exile a nonland card that costs less. You may cast it without paying its mana cost. Put the exiled cards on the bottom of your library in a random order.)*

3/3

023/168 U
40K EN GAMES WORKSHOP © GW
™ & © 2022 Wizards of the Coast

Heralds of Tzeentch 4{B}

Creature — Demon

Flying

Cascade *(When you cast this spell, exile cards from the top of your library until you exile a nonland card that costs less. You may cast it without paying its mana cost. Put the exiled cards on the bottom of your library in a random order.)*

3/3

023/168 U
40K EN GAMES WORKSHOP © GW
™ & © 2022 Wizards of the Coast

Heralds of Tzeentch 4{B}

Creature — Demon

Flying

Cascade *(When you cast this spell, exile cards from the top of your library until you exile a nonland card that costs less. You may cast it without paying its mana cost. Put the exiled cards on the bottom of your library in a random order.)*

3/3

023/168 U
40K EN GAMES WORKSHOP © GW
™ & © 2022 Wizards of the Coast

Heralds of Tzeentch 4{B}



Creature — Demon

Flying

Cascade *(When you cast this spell, exile cards from the top of your library until you exile a nonland card that costs less. You may cast it without paying its mana cost. Put the exiled cards on the bottom of your library in a random order.)*

3/3

023/168 U
40K EN GAMES WORKSHOP © GW
™ & © 2022 Wizards of the Coast

Heralds of Tzeentch 4{B}

Creature — Demon

Flying

Cascade *(When you cast this spell, exile cards from the top of your library until you exile a nonland card that costs less. You may cast it without paying its mana cost. Put the exiled cards on the bottom of your library in a random order.)*

3/3

023/168 U
40K EN GAMES WORKSHOP © GW
™ & © 2022 Wizards of the Coast

Heralds of Tzeentch 4{B}

Creature — Demon

Flying

Cascade *(When you cast this spell, exile cards from the top of your library until you exile a nonland card that costs less. You may cast it without paying its mana cost. Put the exiled cards on the bottom of your library in a random order.)*

3/3

023/168 U
40K EN GAMES WORKSHOP © GW
™ & © 2022 Wizards of the Coast