Tower Defense {1}{G}



Instant

Creatures you control get +0/+5 and gain reach until end of turn.

"We've been practicing for this all our lives. This is the final test!"
—Korun Nar, Rubblebelt hunter

U 0275
TDC • EN ✍ Craig J Spearing
™ & © 2025 Wizards of the Coast

Tower Defense {1}{G}

Instant

Creatures you control get +0/+5 and gain reach until end of turn.

"We've been practicing for this all our lives. This is the final test!"
—Korun Nar, Rubblebelt hunter

U 0275
TDC • EN ✍ Craig J Spearing
™ & © 2025 Wizards of the Coast

Tower Defense {1}{G}

Instant

Creatures you control get +0/+5 and gain reach until end of turn.

"We've been practicing for this all our lives. This is the final test!"
—Korun Nar, Rubblebelt hunter

U 0275
TDC • EN ✍ Craig J Spearing
™ & © 2025 Wizards of the Coast

Tower Defense {1}{G}



Instant

Creatures you control get +0/+5 and gain reach until end of turn.

"We've been practicing for this all our lives. This is the final test!"
—Korun Nar, Rubblebelt hunter

U 0275
TDC • EN ✍ Craig J Spearing
™ & © 2025 Wizards of the Coast

Tower Defense {1}{G}

Instant

Creatures you control get +0/+5 and gain reach until end of turn.

"We've been practicing for this all our lives. This is the final test!"
—Korun Nar, Rubblebelt hunter

U 0275
TDC • EN ✍ Craig J Spearing
™ & © 2025 Wizards of the Coast

Tower Defense {1}{G}

Instant

Creatures you control get +0/+5 and gain reach until end of turn.

"We've been practicing for this all our lives. This is the final test!"
—Korun Nar, Rubblebelt hunter

U 0275
TDC • EN ✍ Craig J Spearing
™ & © 2025 Wizards of the Coast

Tower Defense {1}{G}



Instant

Creatures you control get +0/+5 and gain reach until end of turn.

"We've been practicing for this all our lives. This is the final test!"
—Korun Nar, Rubblebelt hunter

U 0275
TDC • EN ✍ Craig J Spearing
™ & © 2025 Wizards of the Coast

Tower Defense {1}{G}

Instant

Creatures you control get +0/+5 and gain reach until end of turn.

"We've been practicing for this all our lives. This is the final test!"
—Korun Nar, Rubblebelt hunter

U 0275
TDC • EN ✍ Craig J Spearing
™ & © 2025 Wizards of the Coast

Tower Defense {1}{G}

Instant

Creatures you control get +0/+5 and gain reach until end of turn.

"We've been practicing for this all our lives. This is the final test!"
—Korun Nar, Rubblebelt hunter

U 0275
TDC • EN ✍ Craig J Spearing
™ & © 2025 Wizards of the Coast