## Worthy Cost



Sorcery

As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.

*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*

C 0099
TDM • EN
Andrew Mar

™ & © 2025 Wizards of the Coast


Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast

## Worthy Cost



Sorcery

As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.

*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*

C 0099
TDM • EN
Andrew Mar

™ & © 2025 Wizards of the Coast


Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast

## Worthy Cost



Sorcery

As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.

*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*

C 0099
TDM • EN
Andrew Mar

™ & © 2025 Wizards of the Coast


Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast

## Worthy Cost



Sorcery

As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.

*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*

C 0099
TDM • EN
Andrew Mar

™ & © 2025 Wizards of the Coast


Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast



Worthy Cost
Sorcery
As an additional cost to cast this spell, sacrifice a creature.
Exile target creature or planeswalker.
*"'Victory is survival' is the tenet that guides us. My love, know that I will always ensure your survivial."*
*—Duvir, Mardu warrior, final letter*
C 0099
TDM • EN
Andrew Mar
™ & © 2025 Wizards of the Coast