Dragonblood Twins {1}{R}



Creature – Human Monk

Double team
Flurry — Whenever you cast your second spell each turn, until end of turn, this creature has base power and toughness 4/4 and gains flying.

Bram Sels

2/2

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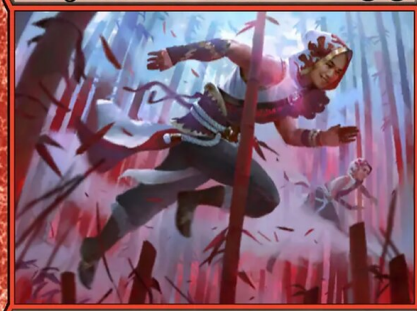
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