Gadwick's First Duel {1}{B}

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I — Create a Cursed Role token attached to up to one target creature. *(If you control another Role on it, put that one into the graveyard. Enchanted creature is 1/1.)*

II — Scry 2.

III — When you cast your next instant or sorcery spell with mana value 3 or less this turn, copy that spell. You may choose new targets for the copy.



Enchantment — Saga

U 0051
WOE • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Gadwick's First Duel {1}{B}

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I — Create a Cursed Role token attached to up to one target creature. *(If you control another Role on it, put that one into the graveyard. Enchanted creature is 1/1.)*

II — Scry 2.

III — When you cast your next instant or sorcery spell with mana value 3 or less this turn, copy that spell. You may choose new targets for the copy.

Enchantment — Saga

U 0051
WOE • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Gadwick's First Duel {1}{B}

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I — Create a Cursed Role token attached to up to one target creature. *(If you control another Role on it, put that one into the graveyard. Enchanted creature is 1/1.)*

II — Scry 2.

III — When you cast your next instant or sorcery spell with mana value 3 or less this turn, copy that spell. You may choose new targets for the copy.

Enchantment — Saga

U 0051
WOE • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Gadwick's First Duel {1}{B}

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I — Create a Cursed Role token attached to up to one target creature. *(If you control another Role on it, put that one into the graveyard. Enchanted creature is 1/1.)*

II — Scry 2.

III — When you cast your next instant or sorcery spell with mana value 3 or less this turn, copy that spell. You may choose new targets for the copy.

Enchantment — Saga

U 0051
WOE • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Gadwick's First Duel {1}{B}

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I — Create a Cursed Role token attached to up to one target creature. *(If you control another Role on it, put that one into the graveyard. Enchanted creature is 1/1.)*

II — Scry 2.

III — When you cast your next instant or sorcery spell with mana value 3 or less this turn, copy that spell. You may choose new targets for the copy.

Enchantment — Saga

U 0051
WOE • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Gadwick's First Duel {1}{B}

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I — Create a Cursed Role token attached to up to one target creature. *(If you control another Role on it, put that one into the graveyard. Enchanted creature is 1/1.)*

II — Scry 2.

III — When you cast your next instant or sorcery spell with mana value 3 or less this turn, copy that spell. You may choose new targets for the copy.

Enchantment — Saga

U 0051
WOE • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Gadwick's First Duel {1}{B}

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I — Create a Cursed Role token attached to up to one target creature. *(If you control another Role on it, put that one into the graveyard. Enchanted creature is 1/1.)*

II — Scry 2.

III — When you cast your next instant or sorcery spell with mana value 3 or less this turn, copy that spell. You may choose new targets for the copy.

Enchantment — Saga

U 0051
WOE • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Gadwick's First Duel {1}{B}

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I — Create a Cursed Role token attached to up to one target creature. *(If you control another Role on it, put that one into the graveyard. Enchanted creature is 1/1.)*

II — Scry 2.

III — When you cast your next instant or sorcery spell with mana value 3 or less this turn, copy that spell. You may choose new targets for the copy.

Enchantment — Saga

U 0051
WOE • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast