Six-Sided Die

2 ⚫



Instant

Choose target creature. Roll a six-sided die.

1 — It has base toughness 1 until end of turn.

2 — Put two -1/-1 counters on it.

3 — Six-Sided Die deals 3 damage to it and you gain 3 life.

4 — It gets -4/-4 until end of turn.

5 — Destroy it.

6 — Exile it.