Tragic Fall



Instant

Target creature gets -3/-3 until end of turn.

Hellbent — That creature gets -13/-13 until end of turn instead if you have no cards in hand.

Every final journey begins with a single misstep.

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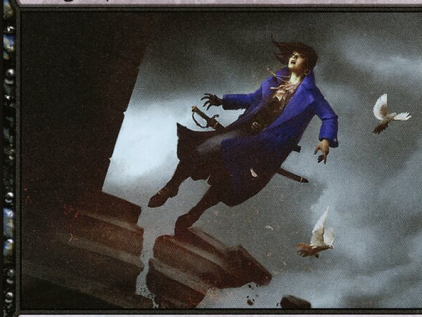
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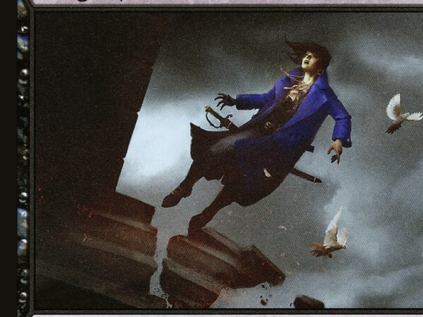
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