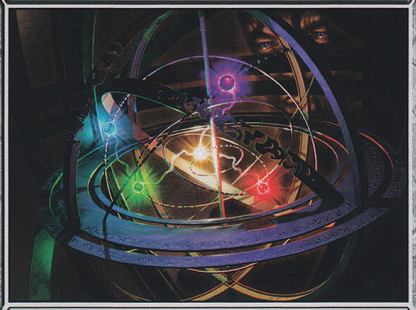
Armillary Sphere



Artifact

2, T, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2009 Wizards of the Coast, Inc. 134/145

Armillary Sphere

Artifact

2, T, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2009 Wizards of the Coast, Inc. 134/145

Armillary Sphere

Artifact

2, T, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2009 Wizards of the Coast, Inc. 134/145

Armillary Sphere

Artifact

2, T, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2009 Wizards of the Coast, Inc. 134/145

Armillary Sphere

Artifact

2, T, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2009 Wizards of the Coast, Inc. 134/145

Armillary Sphere

Artifact

2, T, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2009 Wizards of the Coast, Inc. 134/145

Armillary Sphere

Artifact

2, T, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2009 Wizards of the Coast, Inc. 134/145

Armillary Sphere

Artifact

2, T, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2009 Wizards of the Coast, Inc. 134/145

Armillary Sphere

Artifact

2, T, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2009 Wizards of the Coast, Inc. 134/145

Armillary Sphere

Artifact

2, T, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2009 Wizards of the Coast, Inc. 134/145