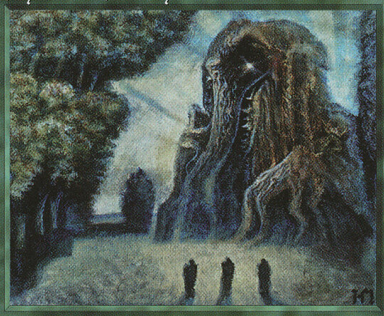
Sylvan Library 1G



Enchantment

0: Draw two cards, then choose any two cards in your hand drawn this turn. For each of those cards, pay 4 life or put that card back on top of your library. Use this ability only during your draw phase and only once each turn.

Illus. Harold McNeill

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