Pirate's Cutlass {3}



Artifact — Equipment

When Pirate's Cutlass enters the battlefield, attach it to target Pirate you control.

Equipped creature gets +2/+1.

Equip {2} *({2}: Attach to target creature you control. Equip only as a sorcery.)*

477 C
JMP • EN
John Stanko

™ & © 2020 Wizards of the Coast

Pirate's Cutlass {3}

Artifact — Equipment

When Pirate's Cutlass enters the battlefield, attach it to target Pirate you control.

Equipped creature gets +2/+1.

Equip {2} *({2}: Attach to target creature you control. Equip only as a sorcery.)*

477 C
JMP • EN
John Stanko

™ & © 2020 Wizards of the Coast

Pirate's Cutlass {3}

Artifact — Equipment

When Pirate's Cutlass enters the battlefield, attach it to target Pirate you control.

Equipped creature gets +2/+1.

Equip {2} *({2}: Attach to target creature you control. Equip only as a sorcery.)*

477 C
JMP • EN
John Stanko

™ & © 2020 Wizards of the Coast

Pirate's Cutlass {3}



Artifact — Equipment

When Pirate's Cutlass enters the battlefield, attach it to target Pirate you control.

Equipped creature gets +2/+1.

Equip {2} *({2}: Attach to target creature you control. Equip only as a sorcery.)*

477 C
JMP • EN
John Stanko

™ & © 2020 Wizards of the Coast

Pirate's Cutlass {3}

Artifact — Equipment

When Pirate's Cutlass enters the battlefield, attach it to target Pirate you control.

Equipped creature gets +2/+1.

Equip {2} *({2}: Attach to target creature you control. Equip only as a sorcery.)*

477 C
JMP • EN
John Stanko

™ & © 2020 Wizards of the Coast

Pirate's Cutlass {3}

Artifact — Equipment

When Pirate's Cutlass enters the battlefield, attach it to target Pirate you control.

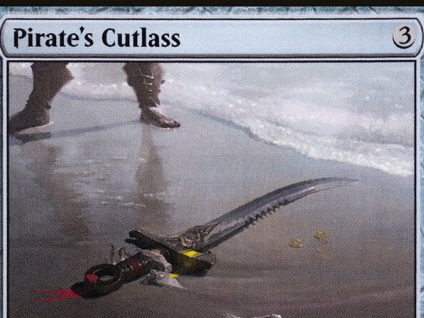
Equipped creature gets +2/+1.

Equip {2} *({2}: Attach to target creature you control. Equip only as a sorcery.)*

477 C
JMP • EN
John Stanko

™ & © 2020 Wizards of the Coast

Pirate's Cutlass {3}



Artifact — Equipment

When Pirate's Cutlass enters the battlefield, attach it to target Pirate you control.

Equipped creature gets +2/+1.

Equip {2} *({2}: Attach to target creature you control. Equip only as a sorcery.)*

477 C
JMP • EN
John Stanko

™ & © 2020 Wizards of the Coast

Pirate's Cutlass {3}

Artifact — Equipment

When Pirate's Cutlass enters the battlefield, attach it to target Pirate you control.

Equipped creature gets +2/+1.

Equip {2} *({2}: Attach to target creature you control. Equip only as a sorcery.)*

477 C
JMP • EN
John Stanko

™ & © 2020 Wizards of the Coast

Pirate's Cutlass {3}

Artifact — Equipment

When Pirate's Cutlass enters the battlefield, attach it to target Pirate you control.

Equipped creature gets +2/+1.

Equip {2} *({2}: Attach to target creature you control. Equip only as a sorcery.)*

477 C
JMP • EN
John Stanko

™ & © 2020 Wizards of the Coast