
Tidal Influence
2
Enchantment
Put a tide counter on Tidal Influence when it is brought into play and during your upkeep. If there is one tide counter on Tidal Influence, all blue creatures get -2/-0. If there are three tide counters on Tidal Influence, all blue creatures get +2/+0. When there are four tide counters on Tidal Influence, remove them all.
You may not cast Tidal Influence if there is another Tidal Influence in play.
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