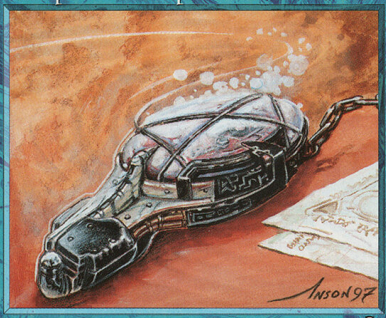
Temporal Manipulation 3



Sorcery

You take another turn after this one.

Doing something at the last minute isn't so bad when you can make that minute last.

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