Chronicle of Victory 6



Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6



Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6



Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6



Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast

Chronicle of Victory 6

Legendary Artifact

As Chronicle of Victory enters, choose a creature type.

Creatures you control of the chosen type get +2/+2 and have first strike and trample.

Whenever you cast a spell of the chosen type, draw a card.

"For those we lost, that they may forever live."
—Tapestry inscription

M 0253
ECL • EN Aldo Dominguez

™ & © 2026 Wizards of the Coast