Agoraphobia 1 {U}



Enchantment — Aura

Enchant creature
Enchanted creature gets -5/-0.
2 {U}: Return Agoraphobia to its owner's hand.
"Everyone in this city is choosing sides. I choose inside."

Jim Murray
™ & © 2014 Wizards of the Coast 22/88

Agoraphobia 1 {U}



Enchantment — Aura

Enchant creature
Enchanted creature gets -5/-0.
2 {U}: Return Agoraphobia to its owner's hand.
"Everyone in this city is choosing sides. I choose inside."

Jim Murray
™ & © 2014 Wizards of the Coast 22/88

Agoraphobia 1 {U}



Enchantment — Aura

Enchant creature
Enchanted creature gets -5/-0.
2 {U}: Return Agoraphobia to its owner's hand.
"Everyone in this city is choosing sides. I choose inside."

Jim Murray
™ & © 2014 Wizards of the Coast 22/88

Agoraphobia 1 {U}



Enchantment — Aura

Enchant creature
Enchanted creature gets -5/-0.
2 {U}: Return Agoraphobia to its owner's hand.
"Everyone in this city is choosing sides. I choose inside."

Jim Murray
™ & © 2014 Wizards of the Coast 22/88