Quicksilver Fountain 3



Artifact

At the beginning of each player's upkeep, that player puts a flood counter on target non-Island land he or she controls. That land is an Island as long as it has a flood counter on it.

At end of turn, if all lands in play are Islands, remove all flood counters from them.

Trevor Hairsine

™ & © 1993–2003 Wizards of the Coast, Inc. 233/306