Voltstorm Angel



Creature — Angel

Flying

When Voltstorm Angel enters the battlefield, you get {E}{E}{E} *(three energy counters)*.

At the beginning of combat on your turn, you may pay {E}{E}. When you do, choose one —

- Voltstorm Angel gains vigilance and lifelink until end of turn.
- Other creatures you control get +1/+1 until end of turn.

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MH3 • EN Andrew Theophilopoulos

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