Voltstorm Angel



Creature — Angel

Flying

When Voltstorm Angel enters the battlefield, you get {E}{E}{E} *(three energy counters)*.

At the beginning of combat on your turn, you may pay {E}{E}. When you do, choose one —

- Voltstorm Angel gains vigilance and lifelink until end of turn.
- Other creatures you control get +1/+1 until end of turn.

4/4

U 0046
MH3 • EN ✒ Andrew Theophilopoulos ™ & © 2024 Wizards of the Coast

Voltstorm Angel

Creature — Angel

Flying

When Voltstorm Angel enters the battlefield, you get {E}{E}{E} *(three energy counters)*.

At the beginning of combat on your turn, you may pay {E}{E}. When you do, choose one —

- Voltstorm Angel gains vigilance and lifelink until end of turn.
- Other creatures you control get +1/+1 until end of turn.

4/4

U 0046
MH3 • EN ✒ Andrew Theophilopoulos ™ & © 2024 Wizards of the Coast