

RAGING RAVINE

Land

This land enters tapped.

{T}: Add {R} or {G}.

{2}{R}{G}: Until end of turn, this land becomes a 3/3 red and green Elemental creature with "Whenever this creature attacks, put a +1/+1 counter on it." It's still a land.

R 0125
EOS ★ EN
Calder Moore

™ & © 2025 Wizards of the Coast