
Gideon, Ally of Zendikar
Planeswalker — Gideon
+1: Until end of turn, Gideon, Ally of Zendikar becomes a 5/5 Human Soldier Ally creature with indestructible that's still a planeswalker. Prevent all damage that would be dealt to him this turn.
0: Put a 2/2 white Knight Ally creature token onto the battlefield.
−4: You get an emblem with "Creatures you control get +1/+1."
4
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