Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Blighted Shaman 1



Summon Cleric

, Sacrifice a creature: Target creature gets +2/+2 until end of turn.

, Sacrifice a swamp: Target creature gets +1/+1 until end of turn.

Illus. Ian Miller

©1996 Wizards of the Coast, Inc. All rights reserved.

1/1