Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland

Wish Good Luck



Sorcery

Create a Food token.
Create a tapped Treasure token.
Create a 3/2 colorless Vehicle artifact token with crew 1.

Raymond Swanland