Waterkin Shaman

{1}{U}



Creature — Elemental Shaman

Whenever a creature you control with flying enters, Waterkin Shaman gets +1/+1 until end of turn.

"They come to drink, to bathe, and—I believe—to play."

2/1

C 0386
J25 • EN ✍ Yeong-Hao Han

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